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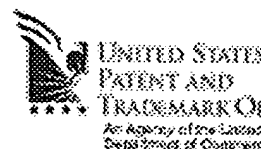
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1 [Full Technical Papers: Towards more conversational and collaborative recommender systems](#)



Giuseppe Carenini, Jocelyin Smith, David Poole

 January 2003 **Proceedings of the 8th international conference on Intelligent user interfaces**

Publisher: ACM Press

 Full text available: [pdf\(258.57 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Current recommender systems, based on collaborative filtering, implement a rather limited model of interaction. These systems intelligently elicit information from a user only during the initial registration phase. Furthermore, users tend to collaborate only indirectly. We believe there are several unexplored opportunities in which information can be effectively elicited from users by making the underlying interaction model more conversational and collaborative. In this paper, we propose a set o ...

Keywords: collaborative filtering, mixed-initiative interaction, motivation, preference elicitation, recommender systems

2 [Resolving cognitive conflict in requirements definition: a blackboard-based model and system architecture](#)



Jeff Butterfield, Jay G. Coopridier, Sukumar Rathnam

 April 1994 **Proceedings of the 1994 computer personnel research conference on Reinventing IS : managing information technology in changing organizations: managing information technology in changing organizations**

Publisher: ACM Press

 Full text available: [pdf\(1.05 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Many IS managers consider requirements definition to be one of the most difficult phases in a system analysis and design project. It is also felt that no other phase contributes as much to the potential success or failure of the final product. One of the reasons that a successful requirements analysis is so elusive is because the information needed for an accurate solution is distributed among the individual designers and domain experts that comprise the design team. Inherent in a ...

3 [Computing curricula 2001](#)

 September 2001 **Journal on Educational Resources in Computing (JERIC)**


Publisher: ACM Press

Full text available:  [pdf\(613.63 KB\)](#)
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Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

4 [Special issue on knowledge representation](#)

Ronald J. Brachman, Brian C. Smith

February 1980 **ACM SIGART Bulletin**, Issue 70

Publisher: ACM Press

Full text available:  [pdf\(13.13 MB\)](#)

Additional Information: [full citation](#), [abstract](#)

In the fall of 1978 we decided to produce a special issue of the SIGART Newsletter devoted to a survey of current knowledge representation research. We felt that there were two useful functions such an issue could serve. First, we hoped to elicit a clear picture of how people working in this subdiscipline understand knowledge representation research, to illuminate the issues on which current research is focused, and to catalogue what approaches and techniques are currently being developed. Second ...

5 [Tools and approaches for developing data-intensive Web applications: a survey](#)

Piero Fraternali

September 1999 **ACM Computing Surveys (CSUR)**, Volume 31 Issue 3

Publisher: ACM Press

Full text available:  [pdf\(524.80 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

The exponential growth and capillar diffusion of the Web are nurturing a novel generation of applications, characterized by a direct business-to-customer relationship. The development of such applications is a hybrid between traditional IS development and Hypermedia authoring, and challenges the existing tools and approaches for software production. This paper investigates the current situation of Web development tools, both in the commercial and research fields, by identifying and characterizing ...


Keywords: HTML, Intranet, WWW, application, development

6 [Special issue: AI in engineering](#)

D. Sriram, R. Joobani

April 1985 **ACM SIGART Bulletin**, Issue 92

Publisher: ACM Press

Full text available:  [pdf\(8.79 MB\)](#)

Additional Information: [full citation](#), [abstract](#)

The papers in this special issue were compiled from responses to the announcement in the July 1984 issue of the SIGART newsletter and notices posted over the ARPAnet. The interest being shown in this area is reflected in the sixty papers received from over six countries. About half the papers were received over the computer network.

7 [Speech, Audio, Gesture: Gestural and audio metaphors as a means of control for mobile devices](#)

Antti Pirhonen, Stephen Brewster, Christopher Holguin

April 2002 **Proceedings of the SIGCHI conference on Human factors in computing systems: Changing our world, changing ourselves**

Publisher: ACM Press

Full text available:  [pdf\(464.75 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper discusses the use of gesture and non-speech audio as ways to improve the

user interface of a mobile music player. Their key advantages mean that users could use a player without having to look at its controls when on the move. Two very different evaluations of the player took place: one based on a standard usability experiment (comparing the new player to a standard design) and the other a video analysis of the player in use. Both of these showed significant usability improvements for ...

Keywords: evaluation, gestures, metaphor, mobile computing, non-speech audio

8 An assessment model for requirements identification in component-based software development



Hemant Jain, Padmal Vitharana, Fatemah Mariam Zahedi
November 2003 **ACM SIGMIS Database**, Volume 34 Issue 4

Publisher: ACM Press

Full text available:  [pdf\(320.60 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Software development literature is replete with studies that demonstrate how ineffective requirements analysis (RA) has led to failed applications. Some of the difficulties encountered in RA however are due to inherent limitations in traditional approach to software development. On the other hand, component-based software development (CBSD) presents a unique approach to developing software. Components advertise the services they offer and could be organized in a knowledge-base (i.e., repository) ...


Keywords: component-based software development, information processing theory, requirements analysis

9 Instructions and descriptions: some cognitive aspects of programming and similar activities



Thomas R. G. Green
May 2000 **Proceedings of the working conference on Advanced visual interfaces**

Publisher: ACM Press

Full text available:  [pdf\(861.21 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

The Cognitive Dimensions framework outlined here is generalised broad-brush approach to usability evaluation for all types of information artifact, from programming languages through interactive systems to domestic devices. It also has promise of interfacing successfully with organisational and sociological analyses.

Keywords: Prolog, cognitive dimensions, cognitive psychology, notations, spreadsheet, telephone, usability evaluation

10 State of the art: Research challenges of autonomic computing



Jeffrey O. Kephart
May 2005 **Proceedings of the 27th international conference on Software engineering**

Publisher: ACM Press

Full text available:  [pdf\(128.40 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Autonomic computing is a grand-challenge vision of the future in which computing systems will manage themselves in accordance with high-level objectives specified by humans. The IT industry recognizes that meeting this challenge is imperative; otherwise, IT systems will soon become virtually impossible to administer. But meeting this challenge is also extremely difficult, and will require a worldwide collaboration among the best minds of academia and industry. In the hope of motivating research ...

Keywords: autonomic computing, research challenges, self-managing systems

11 PLEXACT: an architecture & design of a knowledge-based system for information systems development



Minder Chen, Jay F. Nunamaker, Benn R. Konsynski

September 1987 **ACM SIGCPR Computer Personnel**, Volume 11 Issue 2

Publisher: ACM Press

Full text available:  pdf(840.35 KB) Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

This paper discusses the architecture and design of an expert system PLEXACT, (PLEXsys in ACTION), which can be used to assist users in defining their information requirements and to analyze the consistency and integrity of the requirements. PLEXACT is different from other system analysis languages and tools because of its active participation in the requirements elicitation process and its dynamic system architecture which is adaptable to different system development settings. Current system ana ...

12 Reflection, reaction, and design: Making tea: iterative design through analogy



m. c. schraefel, Gareth Hughes, Hugo Mills, Graham Smith, Jeremy Frey

August 2004 **Proceedings of the 2004 conference on Designing interactive systems: processes, practices, methods, and techniques**

Publisher: ACM Press

Full text available:  pdf(625.16 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

The success of translating an analog or manual practice into a digital interactive system may depend on how well that translation captures not only the functional what and how aspects of the practice, but the why of the process as well. Addressing these attributes is particularly challenging when there is a gap in expertise between the design team and the domain to be modeled. In this paper, we describe Making Tea, a design method foregrounding the use of analogy to bridge the gap between design ...

Keywords: chemistry, design elicitation, design methods, eScience, pervasive systems, tea


13 It's engineering Jim ... but not as we know it: software engineering — solution to the software crisis, or part of the problem?



Antony Bryant

June 2000 **Proceedings of the 22nd international conference on Software engineering**

Publisher: ACM Press

Full text available:  pdf(158.29 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper considers the impact and role of the 'engineering' metaphor, and argues that it is time to reconsider its impact on software development practice.

Keywords: engineering metaphor, software development practice

14 Foundations for the study of software architecture



Dewayne E. Perry, Alexander L. Wolf

October 1992 **ACM SIGSOFT Software Engineering Notes**, Volume 17 Issue 4

Publisher: ACM Press

Full text available:  pdf(1.27 MB) Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

The purpose of this paper is to build the foundation for software architecture. We first develop an intuition for software architecture by appealing to several well-established architectural disciplines. On the basis of this intuition, we present a model of software architecture that consists of three components: elements, form, and rationale. Elements are either processing, data, or connecting elements. Form is defined in terms of the properties of, and the relationships among, the elements --- ...

15 Requirements elicitation for an intelligent software test environment for the physically challenged



Warren Moseley

January 2000 **Proceedings of the 5th international conference on Intelligent user interfaces**

Publisher: ACM Press

Full text available:  pdf(888.73 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

This paper is about the elicitation of the requirements for an intelligent interface for a software test development environment that will accommodate the physically challenged (PC). This research explores the use of eye-tracking mechanisms and digital manipulative user interfaces that are especially enhanced for the PC. In addition these devices provide assistance for the knowledge elicitation phase for an Intelligent User Interface to such an environment. It was never a stated objective o ...

Keywords: Americans with Disabilities Act (ADA) of 1990, design patterns, digital manipulatives, eye tracking, intelligent process automation, knowledge acquisition, knowledge elicitation, object oriented architecture, physically challenged, scenario-based engineering, software architecture

16 Research directions in virtual environments: report of an NSF Invitational Workshop. March 23-24, 1992, University of North Carolina at Chapel Hill



Gary Bishop, Henry Fuchs

August 1992 **ACM SIGGRAPH Computer Graphics**, Volume 26 Issue 3

Publisher: ACM Press

Full text available:  pdf(2.33 MB) Additional Information: [full citation](#), [citations](#), [index terms](#)

17 Visualizing software objects: Visualisation of large networks in 3-D space: issues in implementation and experimental evaluation



Yan Xiao, Paul Milgram

November 1992 **Proceedings of the 1992 conference of the Centre for Advanced Studies on Collaborative research - Volume 1**

Publisher: IBM Press

Full text available:  pdf(913.15 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)

Three dimensional visualisation has become a widespread scheme for helping users to access and manage large information network. In this report, various techniques for displaying depth information are reviewed, with an emphasis on stereoscopic displays. Input devices used to interact with a 3-D space are also examined. Issues in 3-D network visualisation are elicited from three viewpoints: psychological, task-related and implementational. Consideration of these issues leads to the design of a pr ...

18 Technique for automatically correcting words in text



Karen Kukich

December 1992 **ACM Computing Surveys (CSUR)**, Volume 24 Issue 4

Publisher: ACM Press

Full text available:  [pdf\(6.23 MB\)](#)Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Research aimed at correcting words in text has focused on three progressively more difficult problems: (1) nonword error detection; (2) isolated-word error correction; and (3) context-dependent word correction. In response to the first problem, efficient pattern-matching and n-gram analysis techniques have been developed for detecting strings that do not appear in a given word list. In response to the second problem, a variety of general and application-specific spelling cor ...

Keywords: n-gram analysis, Optical Character Recognition (OCR), context-dependent spelling correction, grammar checking, natural-language-processing models, neural net classifiers, spell checking, spelling error detection, spelling error patterns, statistical-language models, word recognition and correction

19 [An architecture for expert user interface and design management](#)



J. Lowgren


November 1989 **Proceedings of the 2nd annual ACM SIGGRAPH symposium on User interface software and technology****Publisher:** ACM PressFull text available:  [pdf\(1.11 MB\)](#)Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

From a user interface point of view, expert systems are different from applications in general in that the reasoning process of the system often defines the dialogue structure. This has several advantages, but there may also be problems due to the lack of separation between functionality and user interface. This paper investigates the possibility of treating an expert system user interface as separate from the reasoning process of the system, and the consequences thereof. We prop ...

20 [A blackboard architecture for the decision support process](#)







Ajay S. Vinze, Arun Sen

September 1990 **Proceedings of the 1990 ACM SIGBDP conference on Trends and directions in expert systems****Publisher:** ACM PressFull text available:  [pdf\(1.57 MB\)](#)Additional Information: [full citation](#), [references](#), [index terms](#)

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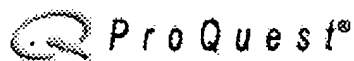
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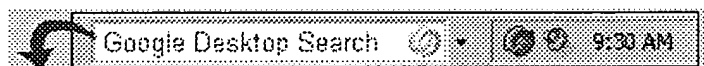
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